

2023 British Chess Championships Tournament Rules

Section A: General Rules for All Tournaments

Rating

All tournaments will be submitted to the English Chess Federation (ECF) and FIDE for rating unless otherwise indicated. It is a condition of playing in the British Chess Championships that the data submitted at the time of entry will be forwarded to the ECF and FIDE as required to enable the games played to be rated by the ECF and FIDE.

Allocation of Ratings in All Sections

The ratings used for entry into each tournament will be in the order of priority shown below, with letters as indicated ---

Championship	F,E	Under 8	Max(F,E)	W/e Open - Atkins	Max(F,E)
Major Open	F,E	AM Open	Max(F,E)	W/e U2000 - Penrose	Max(F,E)
Over 50	F,E	Under 2050	Max(F,E)	W/e U1750 - Soanes	Max(F,E)
Over 65	F,E	Under 1900	Max(F,E)	W/e U1500 - Yates	Max(F,E)
Under 16	Max(F,E)	Under 1750	Max(F,E)		
Under 14	Max(F,E)	Under 1600	Max(F,E)	Rapidplay	Max(R,Q), Max(F,E)
Under 12	Max(F,E)	Under 1450	Max(F,E)	Blitz	Max(B,S), Max(R,Q), Max(F,E)
Under 10	Max(F,E)				

E - ECF / National Rating (June 2023)

Q - ECF Rapidplay Rating (June 2023)

S - ECF Blitz Rating (June 2023)

F - FIDE Rating (June 2023)

R - FIDE Rapidplay Rating (June 2023)

B - FIDE Blitz Rating (June 2023)

A,B means rating type A has priority over rating type B.

MAX (A,B) – Denotes the maximum of the two ratings A and B where a player has both ratings.

NB - For the pairing all events, the July 2023 list will be used.

1) Where a player has none of the above, the organisers will assign an estimate based on all available data on a case-by-case basis, failing which the player will be assigned a rating of 0

2) ECF ratings will be considered to be equivalent to FIDE ratings

3) The ratings allocated by this process will be used in the calculation of any relevant prizes. (See Prize Calculation below for more information.)

Obtaining a FIDE Identification Number

All entrants must have a FIDE Identification Number at the time of submitting their entry, unless they wish their FIDE nationality to be England. English players without a FIDE Identification Number will have one created at the time the rating files are submitted to FIDE. *Please note:* At the time of writing, changing FIDE registered nationality at a later stage will cost 50 Euros notification fee payable by the player to the ECF/ FIDE. Additional transfer and compensation fee charges may also apply as set out in the FIDE handbook for titled and higher rated players

Players with a FIDE registration of RUS or BLR will not be eligible to enter events as per current ECF policy. They may, however, use FIDE's fast track procedure to change their FIDE affiliation to FID as a basis for entering and providing they are otherwise eligible.

Over-Running Games & Delay of Game

A player whose game finishes less than 30 minutes before the scheduled start time of their next game at the Championships – either in that tournament, or in another tournament they have entered – will be offered a 30-minute break before the start of that game. An arbiter will inform the player's opponent accordingly, and delay the start of that game until the new start time.

Section B: Tournament Specific Regulations

Championship

Number of Rounds	9		
Number of Half Point Byes Permitted	0		
Tie-Breaks	See Section G		
British Championship Qualifying Places	See 2023 British Championship Regulations	Qualifying	
Time Control	40/90 + Game/30 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule	Round 1	Saturday, 22 nd July	1430
	Round 2	Sunday, 23 rd July	1430
	Round 3	Monday, 24 th July	1430
	Round 4	Tuesday, 25 th July	1430
	Round 5	Wednesday, 26 th July	1430
	Round 6	Thursday, 27 th July	1430
	Round 7	Friday, 28 th July	1430
	Round 8	Saturday, 29 th July	1430
	Round 9	Sunday, 30 th July	1000
Playoff Regulations	See Section G		
Pairings Published for each Round	2100 (or before)		
Entry Fee and Prizes	See entry form and website		

Senior Championships – Over 50

Number of Rounds	7		
Number of Half Point Byes Permitted	0		
British Championship Qualifying Places	See 2023 British Championship Regulations	Qualifying	
Time Control	40/90 + Game/30 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule	Round 1	Monday, 24 th July	1430
	Round 2	Tuesday, 25 th July	1430
	Round 3	Wednesday, 26 th July	1430
	Round 4	Thursday, 27 th July	1430
	Round 5	Friday, 28 th July	1430
	Round 6	Saturday, 29 th July	1430

Pairings Published for each Round	Round 7	Sunday, 30 th July	1000
Entry Fee and Prizes	2100 (or before)		
	See entry form and website		

Senior Championships – Over 65

Number of Rounds	7		
Number of Half Point Byes Permitted	0		
British Championship Qualifying Places	See	2023 British Championship	Qualifying
Regulations			
Time Control	40/90 + Game/30 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule	Round 1	Monday, 24 th July	1430
	Round 2	Tuesday, 25 th July	1430
	Round 3	Wednesday, 26 th July	1430
	Round 4	Thursday, 27 th July	1430
	Round 5	Friday, 28 th July	1430
	Round 6	Saturday, 29 th July	1430
	Round 7	Sunday, 30 th July	1000
Pairings Published for each Round	2100 (or before)		
Entry Fee and Prizes	See entry form and website		

Junior Championships

Under 16, Under 14, Under 12, Under 10, Under 8

Number of Rounds	7		
Number of Half Point Byes Permitted	0		
British Championship Qualifying Places	See	2023 British Championship	Qualifying
Regulations			
Time Control	Game/90 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule	Round 1	Tuesday, 25 th July	1430
	Round 2	Wednesday, 26 th July	0915
	Round 3	Wednesday, 26 th July	1430
	Round 4	Thursday, 27 th July	0915
	Round 5	Friday, 28 th July	0915
	Round 6	Friday, 28 th July	1430
	Round 7	Saturday, 29 th July	0915
Pairings Published for each Round	2100 (or before, rounds 1,2,4,5,7) as soon as possible (rounds 3,6)		
Entry Fee and Prizes	See entry form and website		

Major Open

Number of Rounds	9		
Number of Half Point Byes Permitted	2		
British Championship Qualifying Places	See	2023 British Championship	Qualifying
Regulations			
Time Control	40/90 + Game/30 + 30'		
Default Time	30 minutes		

Rating	ECF & FIDE Rated		
Schedule	Round 1	Saturday, 22 nd July	1430
	Round 2	Sunday, 23 rd July	1430
	Round 3	Monday, 24 th July	1430
	Round 4	Tuesday, 25 th July	1430
	Round 5	Wednesday, 26 th July	1430
	Round 6	Thursday, 27 th July	1430
	Round 7	Friday, 28 th July	1430
	Round 8	Saturday, 29 th July	1430
	Round 9	Sunday, 30 th July	1000
Pairings Published for each Round	2100 (or before)		
Entry Fee and Prizes	See entry form and website		

Weekend Tournaments

Number of Rounds	5		
Number of Half Point Byes Permitted	1		
Time Control	Game/90 + 30'		
Rating	ECF & FIDE Rated		
Default Time	30 minutes		
Schedule	Round 1	Friday, 21 st July	1900
	Round 2	Saturday, 22 nd July	0915
	Round 3	Saturday, 22 nd July	1430
	Round 4	Sunday, 23 rd July	0915
	Round 5	Sunday, 23 rd July	1430
Pairings Published for each Round	1800 for Round 1; 2100 (or before) for Round 4		
Entry Fee and Prizes	As soon as available for Rounds 2, 3 and 5		
Tournament Sections	See entry form and website		
	Open (Atkins), Under 2000 (Penrose), Under 1750 (Soanes), Under 1500 (Yates)		

Weekday AM Tournaments

Number of Rounds	6		
Number of Half Point Byes Permitted	2		
Time Control	Game/90 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule for:	Round 1	Monday, 24 th July	0915
	Round 2	Tuesday, 25 th July	0915
	Round 3	Wednesday, 26 th July	0915
	Round 4	Thursday, 27 th July	0915
	Round 5	Friday, 28 th July	0915
	Round 6	Saturday, 29 th July	0915
Pairings Published for each Round	2100		
Entry Fee and Prizes	See entry form and website		
Tournament Sections	Open, Under 1900, Under 1600		

Weekday PM Tournaments

Number of Rounds	6
Number of Half Point Byes Permitted	2

Time Control	Game/90 + 30'		
Default Time	30 minutes		
Rating	ECF & FIDE Rated		
Schedule for:	Round 1	Monday, 24 th July	1430
	Round 2	Tuesday, 25 th July	1430
	Round 3	Wednesday, 26 th July	1430
	Round 4	Thursday, 27 th July	1430
	Round 5	Friday, 28 th July	1430
	Round 6	Saturday, 29 th July	1430
Pairings Published for each Round	2100		
Entry Fee and Prizes	See entry form and website		
Tournament Sections	Under 2050, Under 1750, Under 1450		

Rapidplay(Friday)

Number of Rounds	7		
Number of Half Point Byes Permitted	2		
British Championship Qualifying Places	See	2023	British Championship Qualifying Regulations
Time Control	Game/15 + 10'		
Laws of Chess	The competition will be played in accordance with the provisions of Appendix A4		
Default Time	None; player is defaulted if time expires without having moved		
Rating	ECF & FIDE Rated - Rapidplay		
Schedule	Round 1	Friday, 21 st July	1030
	Round 2	Friday, 21 st July	1140
	Round 3	Friday, 21 st July	1250
	Round 4	Friday, 21 st July	1400
	Round 5	Friday, 21 st July	1510
	Round 6	Friday, 21 st July	1620
	Round 7	Friday, 21 st July	1730
Pairings Published for each Round rounds	1015 for Round 1; as soon as available for other rounds		
Entry Fee and Prizes	See entry form and website		

Rapidplay(Monday)

Number of Rounds	7		
Number of Half Point Byes Permitted	2		
British Championship Qualifying Places	See	2023	British Championship Qualifying Regulations
Time Control	Game/10 + 5'		
Laws of Chess	The competition will be played in accordance with the provisions of Appendix A4		
Default Time	None; player is defaulted if time expires without having moved		
Rating	ECF & FIDE Rated - Rapidplay		
Schedule	Round 1	Monday, 24 th July	1430
	Round 2	Monday, 24 th July	1515
	Round 3	Monday, 24 th July	1600
	Round 4	Monday, 24 th July	1645
	Round 5	Monday, 24 th July	1730

	Round 6	Monday, 24th July	1815
	Round 7	Monday, 24th July	1900
Pairings Published for each Round rounds	1415 for Round 1; as soon as available for other rounds		
Entry Fee and Prizes	See entry form and website		

Rapidplay(Saturday)

Number of Rounds	7		
Number of Half Point Byes Permitted	2		
British Championship Qualifying Places Regulations	See 2023 British Championship Qualifying Regulations		
Time Control	Game/15 + 10'		
Laws of Chess	The competition will be played in accordance with the provisions of Appendix A4		
Default Time	None; player is defaulted if time expires without having moved		
Rating	ECF & FIDE Rated - Rapidplay		
Schedule	Round 1	Saturday, 29th July	1030
	Round 2	Saturday, 29th July	1145
	Round 3	Saturday, 29th July	1330
	Round 4	Saturday, 29th July	1445
	Round 5	Saturday, 29th July	1600
	Round 6	Saturday, 29th July	1715
	Round 7	Saturday, 29th July	1830
Pairings Published for each Round rounds	1015 for Round 1; as soon as available for other rounds		
Entry Fee and Prizes	See entry form and website		

Blitz (Thurs)

Number of Rounds	9		
Number of Half Point Byes Permitted	2		
British Championship Qualifying Places Regulations	See 2023 British Championship Qualifying Regulations		
Time Control	Game/3 + 2'		
Laws of Chess	The competition will be played in accordance with the provisions of Appendix B4		
Default Time	None; player is defaulted if time expires without having moved		
Rating	ECF & FIDE Rated - Blitz		
Schedule	Round 1	Thursday, 20th July	1900
	Round 2	Thursday, 20th July	1915
	Round 3	Thursday, 20th July	1930
	Round 4	Thursday, 20th July	1945
	Round 5	Thursday, 20th July	2000
	Round 6	Thursday, 20th July	2015
	Round 7	Thursday, 20th July	2030
	Round 8	Thursday, 20th July	2045
	Round 9	Thursday, 20th July	2100
Pairings Published for each Round rounds	1845 for Round 1; as soon as available for other rounds		
Entry Fee and Prizes	See entry form and website		

Blitz (Tues)

Number of Rounds	9
Number of Half Point Byes Permitted	2
British Championship Qualifying Places	See 2023 British Championship Qualifying Regulations
Time Control	Game/3 + 2'
Laws of Chess	The competition will be played in accordance with the provisions of Appendix B4
Default Time	None; player is defaulted if time expires without having moved
Rating	ECF & FIDE Rated - Blitz
Schedule	Round 1 Tuesday, 25th July 1900 Round 2 Tuesday, 25th July 1915 Round 3 Tuesday, 25th July 1930 Round 4 Tuesday, 25th July 1945 Round 5 Tuesday, 25th July 2000 Round 6 Tuesday, 25th July 2015 Round 7 Tuesday, 25th July 2030 Round 8 Tuesday, 25th July 2045 Round 9 Tuesday, 25th July 2100
Pairings Published for each Round rounds	1845 for Round 1; as soon as available for other rounds
Entry Fee and Prizes	See entry form and website

Blitz (Thurs/Junior)

Number of Rounds	9
Number of Half Point Byes Permitted	2
British Championship Qualifying Places	See 2023 British Championship Qualifying Regulations
Time Control	Game/3 + 2'
Laws of Chess	The competition will be played in accordance with the provisions of Appendix B4
Default Time	None; player is defaulted if time expires without having moved
Rating	ECF & FIDE Rated - Blitz
Schedule	Round 1 Thursday, 27th July 1800 Round 2 Thursday, 27th July 1815 Round 3 Thursday, 27th July 1830 Round 4 Thursday, 27th July 1845 Round 5 Thursday, 27th July 1900 Round 6 Thursday, 27th July 1915 Round 7 Thursday, 27th July 1930 Round 8 Thursday, 27th July 1945 Round 9 Thursday, 27th July 2000
Pairings Published for each Round rounds	1745 for Round 1; as soon as available for other rounds
Entry Fee and Prizes	See entry form and website

Section C: Entry Fee and Prize Calculation

Please see the BCC web site for details of Entry Fees and Prizes.

Deadlines for Postal Entries

No postal entries can be accepted after Wednesday, 19th July 2023.

Prize Calculation

The place prizes in all tournaments will be awarded to the player scoring the most points. There will be no tie-breaks applied, and in the event of a tie on points, the prize money will be shared equally between all tied players, except for the British Championship.

Rating Prizes

The rating prizes will be calculated on $W - W_e$, where W is the number of points scored, W_e is the expected number of points based on the difference between the ratings of the players in the game. A player is only eligible for a rating prize if:

- The player has not defaulted any games in the tournament, and
- The player had not withdrawn from the tournament (see the section on Byes below)

Players allocated a rating of 0 (see Allocation of Ratings in All Sections above) are not eligible for rating prizes.

Where there is a tie for a rating prize, the prize will be shared

Where a player wins a place prize and a rating prize, the player will win whichever prize is of the higher value.

Additional Prizes

The additional prizes are won in addition to any other prize a player might win.

Age-Restricted Sections and Prizes

Where a section or prize is restricted to players of a particular age, the FIDE definitions of age shall be used; i.e. the calendar year, rather than the academic year.

Prize Lists

Full prize lists for each tournament will be published online as soon as possible at the end of the tournaments.

Byes

Half Point Byes may be requested (or a request may be cancelled) either:

- At the time of entry, or
- At any point before the conclusion of the previous round in the tournament being played. (ie for a bye in round 3 the request must be made by the time the last game of round 2 is completed).
- Such requests should be made in one of two ways only:
 - o To the information desk at the event, or

- By e-mail to manager.british@englishchess.org.uk – *Please note: Do not use any other e-mail address you may have for one of the event organisers, as the people who access them will not necessarily be accessing e-mails as the publication deadline approaches.* Bye requests missed by the organisers that have not been sent to the correct e-mail address will not have their request granted, and will instead score a 0 point bye in that round if the player chooses or is unable to play this game, and be subject to the Defaults regulation in Section D.

A player will score 0 if a Half Point Bye is requested in the last round. If a tournament permits two Half Point Byes, then a player will score 0 if the second Half Point Bye request is in the last round, or if both the Half Point Byes are requested in the last two rounds.

Players who miss more rounds than the number of Half Point Byes permitted in each tournament will be withdrawn from the tournament, unless the Chief Arbiter decides otherwise.

Section D: Defaults & Pairing Alterations

Defaults

A player who defaults a game will not be included in the pairings for the next round of the tournament, or any subsequent round, unless the Chief Arbiter decides otherwise. Should this be decided, the Chief Arbiter reserves the right to apply a bond of £50, which will be returned at the end of the tournament if the player takes part in all remaining rounds. A player who defaults a second game in the tournament will be expelled from it, and shall not have the bond returned to him.

Late Pairings

The Organisers may permit players to enter after the pairings have been published for Round 1 of a tournament. In general, these players will score 0 points in the rounds they have missed. However, the player may be paired against another player in this category, who has entered the same tournament, and that game shall be played as though part of the tournament. Should any players remain after this process, then they will be considered available for any of the pairing procedures below once the default time for the relevant tournament has elapsed, except for the Rapidplay and Blitz.

The remainder of this section applies to all tournaments other than the Rapidplay and Blitz. All re-arranged games listed below will be rated by the ECF. They will also be rated by FIDE unless the Arbiter conducting the altered pairings informs both players otherwise.

Re-pairings

A player whose opponent does not arrive before the default time will be offered a re-pairing against someone in the same tournament as them. The player will have the following choices:

- (1) Accept the re-pairing
- (2) Decline the re-pairing, and have a 1 point bye.

If the player decides to accept the re-pairing, then the game will be played as though part of the tournament. The time limit for the game shall be decided on a case-by-case basis.

Cross-pairings

Should a re-pairing against someone in the same tournament not be possible, then a player may be offered a cross-pairing against a player who has entered a different section running concurrently. The player will have the following choices:

- (1) Accept the cross-pairing
- (2) Decline the cross-pairing

Games involved in cross pairings will only count towards rating and each player will get 1 point bye in their tournament. The time limit for the game shall be decided on a case-by-case basis.

Filler pairings

Should neither a re-pairing nor a cross-pairing be possible, then the player may be offered a game against a filler. This will be a player who is not playing in any tournament going on at the time, but is nevertheless able to play a game at that time. The player will have the following choices:

- (1) Accept the filler pairing
- (2) Decline the filler pairing, and have a 1 point bye.

If the player decides to accept the filler pairing, then the game will count as though part of the tournament only if the filler is eligible to play in the tournament. If the player is not eligible, then the player will get 1 point bye in their tournament. The time limit for the game shall be decided on a case-by-case basis.

Section E: Appeals Procedure

Process

Decisions of an arbiter may be appealed to the Appeals Committee provided that

- Such appeal is received in writing within 30 minutes of the arbiter's decision or within 30 minutes of the end of the game, whichever is later, and
- Such appeal is accompanied by an appeal fee of £50 which will be returned if the appeal is successful or if the Appeals Committee accepts that there were significant grounds for the appeal.

Appeals Committee

The Committee ruling on an appeal will be composed of:

- One arbiter, appointed by the Chief Arbiter, who was not connected with the dispute; who will Chair the Committee, plus
- Two members of the Players' Panel, appointed by the Chair

The Appeals' Committee's decision is final and binding in all matters.

Players' Panel

A minimum of five players will be appointed to the Players' Panel by the Chief Arbiter. Players who are willing to serve on this Panel may do so by informing the Organisers at the time of entry, or by speaking to the Organisers at the event itself.

Publishing the Appeals Committee

A list of arbiters, and a list of members of the Players' Panel, will be published before the start of Round 1 of the Championships.

Section F: Spectators and the Press

For the purposes of this section, all members of the Press are considered to be spectators.

Use of Cameras/Video Equipment

Spectators are welcome to take photographs and/or video footage of the tournament for the following amount of time: -

The first 10 minutes of the first round of the Championship

The first 5 minutes of any other round.

Spectators must use either a camera or video equipment. The camera's flash should be switched off. Mobile phones may not be used to take photographs at any time during play.

The above regulations notwithstanding, the tournament's official Press Officers are entitled to take photographs and/or video footage at other time during play with the permission of an arbiter. Spectators and press officers who take photographs are reminded to respect the privacy of the individuals whose photographs they are taking. Players should be aware of the British Chess Championship's policy on official photographs and videos, which is on the tournament website.

Mobile Phones are Banned

A spectator will be asked to leave the playing area if during play any such device either

(a) makes any sound; or

(b) is found to be switched on; or

(c) is found to be about their person or being carried by them.

Roped Off Areas

There may be an area, near the top boards, which is roped off to spectators. Spectators must stay behind this rope at all times. The official Press Officers are entitled to take photographs and/or video footage for the amount of time specified in the Use of Cameras/Video Equipment section above.

Expelling Spectators

All arbiters are empowered to enforce the entirety of Section F, and may not be appealed against. They are empowered to ask spectators or the Press to leave the playing area immediately should they be in breach of these regulations.

Section G: British Championship Tie-Break

In the event of a tie at the end of the Championship, there will be a playoff, held as soon as possible at the end of the Championship.

The n tied players will seeded, from 1 to n , based on their tournament performance rating (TPR) for the tournament. This TPR will be calculated using the assigned ratings outlined above in this document.

Where $n > 8$, only the top 8 players will qualify for the playoffs.

Where players are tied on TPR, then the winner of the head-to-head game between the players, if one was played, shall split the tie: The winner of the game shall be placed higher. If this game was a draw, then the higher seed shall be determined by lot.

Playoff Match Formats

The playoffs will be run on a knockout basis, and matches within this format will be played in one of the following formats:

Format 1 – Two players are tied

Round 1 Two games, G/20 + 10'.

- Round 2 If still tied, two games, G/5 + 3'.
 Round 3 If still tied, an Armageddon game, white G/5, black G/4, 2' from move
 61.

Format 2 – More than two players are tied

- Round 1 Two games, G/10 + 5'.
 Round 2 If still tied, an Armageddon game, white G/5, black G/4, 2' from move
 61.

A coin toss will be performed before each round. The winner of the toss can choose to have white in the first or second game of that round. The player will have black in the other game. In the case of the Armageddon game, the winner of the toss can choose to have white or black in that game.

In the Armageddon game, the black player shall need only to draw the game to win the match.

The playoff match will end on the first occasion that a player is winning the match at the end of a round.

Players are entitled to a 5-minute break between each game within a match, and a 10-minute break between each match.

Pairings for the Playoff Matches

The pairings for the playoffs will be determined by the seeding established above.

- 3-player SF: 2 v 3
 Final: 1 v Winner SF
- 4-player SF: (1) 1 v 4 (2) 2 v 3
 Final: Winner SF1 v Winner SF2
- 5-player QF: 4 v 5
 SF: (1) 1 v Winner QF (2) 2 v 3
 Final: Winner SF1 v Winner SF2
- 6-player QF: (1) 3 v 6 (2) 4 v 5
 SF: (1) 1 v Winner QF2 (2) 2 v Winner QF1
 Final: Winner SF1 v Winner SF2
- 7-player QF: (1) 2 v 7 (2) 3 v 6 (3) 4 v 5
 SF: (1) 1 v Winner QF3 (2) Winner QF1 v Winner QF2
 Final: Winner SF1 v Winner SF2
- 8-player QF: (1) 1 v 8 (2) 2 v 7 (3) 3 v 6 (4)
 4 v 5
 SF: (1) Winner QF1 v Winner QF4 (2) Winner QF2 v Winner QF3
 Final: Winner SF1 v Winner SF2

Prize Money

Where a Championship Tie-Break is required, the winner of the Tie-Break will receive the prize money for 1st place. All other players involved in the Tie-Break, or who were excluded

from it based on their TPR, will be deemed to have finished in 2nd place, and the prize money for those players will be awarded in the normal way.

Section H: Miscellaneous

Anti-Cheating

In accordance with the Laws of Chess introduced on 1st January, 2023:

During a game, a player is forbidden to have any electronic device not specifically approved by the arbiter in the playing venue. The British Championships will permit such devices to be stored in a player's bag, provided the device is completely switched off. This bag must be placed as agreed with the arbiter. Both players are forbidden to use this bag without permission of the arbiter.

If it is evident that a player has such a device on their person in the playing venue, the player shall lose the game. The opponent shall win.

Hand-held security scanners will be at used at this event. Board(s) will be selected at random, and both players will be scanned before the start of the round. We reserve the right to scan any player, or a spectator who is in the playing area, at any time.

All games will be submitted to FIDE and may be processed through their checking tool.

Any concerns about cheating should be brought to the attention of the arbiter and nobody else. The arbiter will handle the situation. Please do not raise concerns with anyone else.

Players are reminded they must not talk about a game in progress with anyone.

Parental Responsibility

While outside the playing hall, parents or guardians are responsible for their children during the tournament. The organisers and helpers are not able to act "in loco parentis" and are not able to take responsibility for any child's actions, or for the actions of anyone that may affect your child.

Liability

The organisers accept no responsibility for any loss, theft or accident during the tournament.

Right to Refuse Entry and Transfer

The tournament controller reserves the right to refuse entry without being required to state a reason. The tournament controller also reserves the right to transfer players between tournaments at any time.

Zero Tolerance to Abuse

The Chief Arbiter is empowered to expel a player from all tournaments entered, either for a number or rounds, a number of days, or in their entirety, who shows dissent by word or action towards an arbiter.